



**World Bridge Federation  
Convention Card**

**SYSTEM CATEGORY:** Green

**NCBO:** Venezuelan Bridge Federation

**EVENT:** All

**PLAYERS:** Miguel Fente – Antonio Hernández

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)</b>
5-17 HCP, may be 4 cards.
Responses: Natural, new suit non forcing.
<b>1NT OVERCALL (2nd/4th Live; Responses; Reopening)</b>
In 2nd 15-17, system on.
In 4th 12-14 ( over minors), system on.
In 4th 15-17 ( over majors), system on.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak except in 4th.
Unusual NT: 2 lowest unbid, 11+ HCP.
Reopen: In 4 <sup>th</sup> : Intermediate.
<b>DIRECT &amp; JUMP CUE BIDS (Style; Responses; Reopen)</b>
Specific 2 suited hands , 11+ HCP. 1♣ 2♣ (5-4 in majors), 1♣ 2♦
Over 1M opening, jump cue-bid demands stopper for NT.
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Vs. Strong: Hamilton at 2 level. Same style at 3 level, but looking game. , Landy in 4 <sup>th</sup> seat
Over Weak: Hamilton-Cappelletti., Landy in 4 <sup>th</sup> Seat
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Over weak 2 opening: Lebensohl style after partner's X.
<b>VS. ARTIFICIAL STRONG OPENINGS</b>
Vs. 1♣ strong: X = Majors
1NT = Minors
1♠ = Natural, 1♥ = Natural
1♦ = ♦ and a Major.
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1/1 are F1, jumps are weak, XX = 10+HCP no supp if M.
1M X 2M-1: constructive raise ( One under), 1M X 2M: 4-6 raise.

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3-5	3-5	
NT	Att, 4 <sup>th</sup> if possible	Count	
Subseq	Att & Nat	Att & Nat	
Other: Rusinov ( unbidden suit)			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, AK	AKx	
King	AKxx, KQxx	AKxxx	
Queen	KQJ(x), QJ	KQx, KQxx	
Jack	QJx, J10	AQJxx, AQJx	
10			
9			
Hi-x			
Lo-x			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2	Count		S/P
3	S/P		
1	Attitude	Count	Attitude
NT 2	Count		S/P
3	S/P		
Signals (including Trumps):			
UDCA, K= Asking for count; All other= Asking Attitude			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be light.			
Responses: cue-bid shows opening hand. Rest natural.			
In balance: may be light.			
Responses: Nat.			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS &amp; REDBLS</b>			
Support X and XX through 2♥ whenever available.			
Lightner.			

SYSTEM SUMMARY
<b>GENERAL APPROACH AND STYLE</b>
5 cards major, 2/1M GF, 15-17 NT.
Responses to 1 Major: 1NT F1 by UH.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦ opening: weak 2 in a major, or strong Bal.22-23 or26-27
2M opening: 5M and 4+m, weak. (5-5 if Vul)
One under supp over opps X of our 1M opening or overcall.
<b>DEFENSE NOTES:</b>
Before playing the first card, we take 15 to 30 seconds to Evaluate the dummy, even with a Singleton in hand .
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
When in doubt, never pass.
<b>PSYCHICS:</b> Rare

OPENING	TICK IF ARTIF.	MIN. # CARDS	NEG. X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP. BIDDING
1♣		2	4♥	11-21 (if bal. and minors equal length open 1♣).	1M may have longer ♦, 1NT 8-10, 2♣ nat, 2♦ limit in ♣ or GF in ♦, 2♥ 3-way, 2♠ 2-way, 2NT nat, 3♣ pre, 3♦/♥/♠ Spl 11-13, 3NT 15-17 bal with 3♣.	1♣-1♦-1M or 1♣-1♥-1♠ shows 5+♣&4+M. 1♣-1♦-1NT may have 4M. 1♣-1x-1NT: 2♣ R to 2♦ either to pass or limit hand, 2♦ R FG, 2NT R to 3♣ to pass or show strong 5-5, L/M/H. 1♣-1♥-1NT-2♠ invit 4-4M. 1♣-1M-2M-2NT.	1♣-(1NT)-2♣, 2♦, 2♥, 2♠, Sign-off
1♦		4	4♥	11-21 (if bal. and minors equal length open 1♦).	1♥/♠/NT nat, 2♣ F until 2NT or 3m, 2♦ nat, 2♥ 3-way, 2♠ 2-way, 2NT nat, 3♣ limit in ♦, 3♦ pre, 3♥/♠/4♣ Spl, 3NT 16-17 bal with 3♦.	1♦-1M-1NT same as above. 1♦-2♣-2♦ 5+♦ with or without 4-card major. 1♦-2♣-2M either 4M no 5♦ or 5M+6♦. 1♦-1M-2M-2NT	1♦-(1NT)-. 2♣, 2♦, 2♥, 2♠, Sign-off
1♥		5	4♦	11-21	1♠ nat, 1NT F1 for unpassed hand, 2♣, 2♦ FG nat, 2♥ 6-10 3-card supp, 2♠, Nat, FG 2NT 13+ 4-card supp no singl, 3♣ 8-10 4-card supp, 3♦ limit 4-card supp no singl, 3♥ pre, 3♠ any Spl, 3NT 13-15 3-card supp bal, 4♣, 4♦= 5cnds Minor & 4 cds Support 11-13, 4NT RKCB.	1♥-1♠-1NT same as above. 1♥-2♦-3♣ 15+ HCP, 1♥-1NT-2NT 18-20, 1♥-1NT-2♠ 16-17, 1♥-1NT-3♥ nat, 1♥-1NT-3♣/♦ 5-5 FG, 1♥-1NT-2x-2♠ limit supp with 4x, 1♥-1NT-2x-3x limit supp with 5x.	<b>For PH:</b> Drury fit: p 1M 2♣ 2Nt, nat, bal/11-12, Bergen if PH: 3♣8-10, 3♦ 10-12limit,4-card fit. <b>In Comp:</b> After 1M X: 2NT=limit with 3-4-card supp or FG with 3-card supp. 3NT=Nat, to play. 1M X 2M-1=7-9 fit, 1M X 2M=0-6 fit.
1♠		5	4♥	11-21	1NT F1 for unpassed hand, 2♣, 2♦/♥ FG nat, 2♠ 6-10 3-card supp, 2NT, 13+ 4-card supp no singl, 3♣ 8-10,4-card supp no singl, 3♦ 10-12, 4-card supp, 3♥,any Splinter, 3♠ pre, 3NT 13-15 3-card supp bal, 4♣, 4♦= 5cnds Minor & 4 cds Support 11-13, 4NT RKCB..	1♠-1NT-2NT, 1♠-1NT-3♣/♦ 5-5 FG, 1♠-2♦/♥-3♣/♦ 15+HCP.	Same as above.
1NT		-	4♥	15-17 bal. ( may have a 5cnds Major or a 6cnds Minor)	2♣ Trash Stayman, 2♦/♥/♠/NT trfr, 3♣ weak 5-5 minors, 3♦ 4-4-4-1 ( sing in 1M game+), 3♥/♠ singl in ♥/♠ game hand with (5-4) minors, 4♣ pick a major, 4♦/♥ trfr, 4♠ Blackwood ( Aces)	1NT-2♣-2♦-3M FG showing 5oM+4M. Trfr to a minor and then show other minor at minimum level is 6-4.	Lebensohl.
2♣	x	0		Up to 4 losers or Strong Balanced 24-25, 28-29	2♦ waiting, all others natural.	2♣ 2x 2NT same as 2NT opening. If 3NT is first rebid by opener, then Puppet Stayman & trfrs on. 3♥= 5+♦ & 4♥:3♠= 5+♦&4♠.	
2♦	x	0		5-11. Weak in either major.or Strong Balanced ( 22-23 or 26-27)	[7]		
2♥♠		5		5-11. Weak with a side minor.(5-5 if Vul.)	[8]		
2NT				20-21 bal. ( may have a 5cnds Major or a 6cnds Minor)	3♣ Puppet Stayman [12], 3♦/♥ trfr, 3♠ Puppet to 3NT either to pass or to show minors [13], 3NT to start Baron, 4♣ pick a major, 4♦/♥ trfr, 4♠ Blackwood		
3x		6		Pre.			
3NT	x			Long solid minor, no side values (a Q at the most).	4♣ P/C, 4♦ singleton asking, 4♥/♠ to play, 4NT invites to 6NT with 8 cards, 5♣ P/C, 5NT invites to 7NT with 8 cards.	3NT-4♦: 4♥ single ♥, 4♠ single ♠, 4NT no single, 5m single in other minor.	
4x		6		Pre.			
4NT	x			Ace asking.			

## SUPPLEMENTARY NOTES

### Note 1: 1m 2♥

3-way FG: balanced - or - 5+ fit in minor - or - semi-solid or solid 6+ ♥.

1m	2♥	
2♠ (R)	2NT	Balanced hands 13+.
	3♣	Minor support with singleton.
	3♦	Minor support without singleton.
	3♥/♠/NT	Semi-solid 6+ ♥ suit, 13-15 / 16-17 / 18-19 / zoom.

1m	2♥	
2♠	2NT	
3♣ (R)	3♦/♥/♠/NT	13-15 / 16-17 with 4m / 18-19 / 20-21. Next step after 3♦/♠/NT asking if 3 or 4 cards in m. Responses: 3/4. After 3♥ opener bids 3NT to play or cue-bids.

1m	2♥	
2♠	3♣	
3♦ (R)	3♥/♠/NT	L/M/H singleton. Next step asking for range. Responses: 13-15 / 16-17 / 18-19 / zoom.

1m	2♥	
2♠	3♦	
3♥ (R)	3♠/NT/4♣	13-15 / 16-17 / 18-19 / zoom.

### Note 2: 1m 2♠

2-way FG: semi-solid or solid 6+ ♠ - or - both minors at least 5m & 4om.

1m	2♠	
2NT (R)	3♣	5m & 4om.
	3♦	6+m & 4om.
	3♥	5-5 or 6-5 minors.
	3♠/NT/4♣	Semi-solid 6+ ♠ suit, 13-15 / 16-17 / 18-19 / zoom.

After 3♣/♦/♥ next step asking for range, responses 13-15 / 16-17 / 18-19 / zoom.

### Note 3: Special sequences over 1NT:

**1NT 2♠ Art, Either transfer to ♣ or Slam going in Minors.**

2NT	Promises a top Honor in ♣
3♣	Denies a top Honor in ♣.

<b>1NT 2♠</b>	
2NT 3♣.	Sign off.
3♦	5+♣ and 4♦ (Slam going).
3♥	5♦+ and 4♣ (Slam going).
3♠	At least 5-5 (Slam going).

Opener select Minor and responder answer RKCB 14-30.

**Note 4: Special sequences over 1NT:**

**1NT 2NT Art. Either transfer to ♦ or shape Showing ( game forcing)**

3♣ Promises a top Honor in ♦  
3♦ Denies a top Honor in ♦.

**1NT 2NT**  
3♣ 3♦ Sign off  
3♥ Art, Sing ♣ and 6+ ♦ ( Game only)  
3♠ Art, Sing ♦ and 6+ ♣ ( Game Only)

**Note 5: 1M 1NT 2NT**

18-20 HCP, many hands.

1M 1NT  
2NT 3♣ (R FG)  
3♦ Shows a 4 card minor (3♥ asking for minor, L/H response).  
3M 6M 3 3 2. ( Solid or Semi-solid 6cnds Major)  
3oM 5M-4oM-22 or 5M-4oM(31).  
3NT 18-19 bal. ( 6cnds Major, non solid)

**Note 6: 1NT 3♦**

1-4-4-4 or 4-1-4-4 Shape ( game+).

1NT 3♦  
3♥ Asking ( Lo-Hi response) & zoom ( 10-12; 13-14,15-16).  
3NT To play.  
4♣ Sets ♣ and it is RKCB 1430.  
4♦ Sets ♦ and it is RKCB 1430.  
4NT Choose a minor.  
5♣/♦ To play.

**Note 7: 2♦ Multi.**

2♦ opening shows weak 2M opening or Strong Balanced..

2♦ 2♥ Pass or Correct  
2♠ Inviting to game if opener's suit is ♥  
2NT Asking.  
3♣ Art, Game forcing in a Major  
3♦ Art. Game forcing in a Minor  
3♥ P/C  
3♠ Inviting.  
3NT To play.  
4♣ Demands a transfer to major bid.  
4♦ Demands opener to bid his major.  
4♥ P/C  
4♠ To play.

2♦	2NT	
3♣		Minimum hand with ♥.
3♦		Minimum hand with ♠
3♥		Maximum with ♠
3♠		Maximum with ♥
2♦	3♣	FG, asking for openers distrib.
3♦		6cDs suit of ♥+ 3Cds of ♠
3♥		6cDs suit of ♥, without 3 ♠
3♠		6cDs suit of ♠, without 3 ♥
3NT		6cDs suit of ♠+ 3Cds of ♥

**Note 8: 2♥/♠ opening.**

Weak with side 4+ minor. ( at least 5-5 if Vuln.)

2♥/♠	2NT	
3♣/♦		4cDs of ♣/♦. ( if vul; shows the minor and min. hand)
3♥/♠		5 cDs of ♣/♦. ( if Vul, shows the minor in Hi,Lo style and Max hand)
4♣/♦		6cards of ♣/♦.

**Note 9: Specific 2 suiters. (Constructive Style, only in Direct Seat)**

1♣-2♦ --> ♠ & ♥ ; at least 5-5 and opening hand  
 1♣-2NT --> ♦ & ♥ ; at least 5-5 and opening hand  
 1♣-3♣ --> ♦ & ♠ ; at least 5-5 and opening hand.

1♦-2♦ --> ♠ & ♥ ; at least 5-5 and opening hand  
 1♦-2NT --> ♥ & ♣ ; at least 5-5 and opening hand.  
 1♦-3♣ --> ♠ & ♣ ; at least 5-5 and opening hand

1♥-2♥. --> ♠ & ♣ ; at least 5-5 and opening hand.  
 1♥-2NT --> ♦ & ♣ ; at least 5-5 and opening hand.  
 1♥-3♣ --> ♦ & ♠ ; at least 5-5 and opening hand.

1♠-2♠. --> ♥ & ♣ ; at least 5-5 and opening hand.  
 1♠-2NT --> ♦ & ♣ ; at least 5-5 and opening hand.  
 1♠-3♣ --> ♦ & ♥ ; at least 5-5 and opening hand.

Responder will show Number of "cover cards" ( A-K-Q in the specific suits+ Lateral Aces), by steps:

- 0-1 Covers: Minimum level and Suit preference
- 2. Covers: Jump and suit preference.
- .3+ Covers: Cue-bid

**Note 10: after opener supports responder's major.**

1m	1M	
2M	2NT	FG and asking about distribution.
3♣		3-fit, unbal. 3♦ singleton asking with L / H / 2-2 responses.
3♦		4-fit, unbal. 3♥ singleton asking with L / 2-2 / H responses.
3♥		3-fit, bal.
3♠		4-fit bal (4432).
3NT		4-fit, 4-3-3-3.

**Note 11: Special sequences over 1NT:**

1NT	3♥	
3♠		Offers to play in 4-3 fit.
3NT		To play.
4♣/♦		Offers to play in ♣/♦.
5♣/♦		To play.
1NT	3♠	
3NT		To play.
4♣/♦		Offers to play in ♣/♦.
4♥		Offers to play in 4-3 fit.
5♣/♦		To play.

**Note 12: 2NT - 3♣ Puppet Stayman, asking for a 5 card major.**

2NT	3♣	
3♦		No 5 card major, may have 4♠.
3♥		4 or 5♥.
3♠		5♠.
3NT		4-4 in M.
2NT	3♣	
3♦	3♥	Shows 4 cards of ♠.
	3♠	Shows 5 cards of ♠. And 4♥
	3NT	To play.
2NT	3♣	
3♥	3♠	Ask for ♥ length, 3NT shows 4 cards, else cue with 5 cards.
2NT	3NT	Baron, looking for 4-4 fit ( slam force)

The acceptance of any transfer implies Fit.

**Note 13: showing minors after 2NT opening**

2NT	3♠	relay
3NT	4♣	5+♣ and 4♦
	4♦	5+♦ and 4♣
	4♥	5-5 in minors
	4♠	N/A
	4NT	N/A
	5♣	6♣
	5♦	6♦

Opener Bids 4♥ = RKCB 1430 in ♣

Opener Bids 4♠ = RKCB 1430 in ♦

Opener Bids 4NT = Sign off.

**Note 14: Sequences after 2♣ openings.**

2♣	2♦	Waiting
	2♥	5+cds with at least 2 top honors
	2♠	5+cds with at least 2 top honors
	4♣	6+cds with at least 2 top honors
	4♦	6+cds with at least 2 top honors

2♣	2♦	
2♥		Nat, 5+cds
2♠		Nat, 5+cds
2NT		Nat, Bal, 24-25HCP
3♣		Nat, 5+cds
3♦		Nat, 5+cds
3♥		Art, 4cnds suit (♥), and 5+cds ♦
3♠		Art, 4cnds suit (♠), and 5+cds ♦
3NT		Nat, Bal, 28-29HCP
4♥		Nat, 7+cds hand with 4-5 losers
4♠		Nat, 7+cds hand with 4-5 losers

2♣	2♦	
3♣	3♦	Art, Stayman. (Seeking a 4-4 fit in majors)

If opponents overcall:

2♣ (x)	P	Art, Implies some values
2♣ (x)	"X"	Art, less than 2 useful cards.